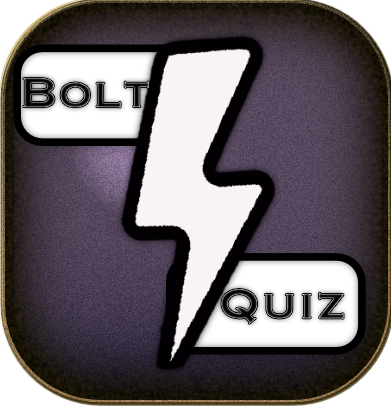
**GAME DESIGN DOCUMENT**



Bolt Quiz

Fastest wins!

**Last Updated:**

13/11/20

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# Game Analysis

I and my friends love quiz games but most of them are not fun to play and don't have enough topics to have quizzes on. For example, we love to play [QuizUp](https://play.google.com/store/apps/details?id=com.quizup.core) but it's a fairly simple game and we don't feel challenged enough. Getting high on leaderboards is not rewarding as there is no reward mechanics so it's pretty much useless to be in the Top 100.

# Mission Statement

# Genre

Quiz and Trivia

# Platforms

Game will be available for mobile platforms

# Target Audience

13-50 Trivia lovers

# Storyline & Characters

There will be no storyline because it’s a quiz game.

# Gameplay

## Overview of Gameplay

There's a wide range of topics that both can be designed by users to challenge each other or loaded inside readily by the developers which make the game complete which is good but game mechanics are not fun enough to play. In this game answering fast and right matters. Gameplay will be mainly around this area

## Player Experience

There will be simple UI to choose a game mode and look to leaderboards because I want to make this game simple as possible so that people can play it while taking bus or waiting in a line.

## Gameplay Guidelines

The game will have variety of game modes which benefits both casual and try hard players. Not everyone is looking for a challenge but if they are in for a challenge they will have it. Rules will change from mode to mode but the main idea is being fast and right as much as possible

## Game Objectives & Rewards

Leaderboards are the main reason to play but I’m thinking adding rewards if game gets a good revenue.

|  |  |  |
| --- | --- | --- |
| Rewards | Penalties | Difficulty Levels |
| Being on leader board will grant you some special items. | If player gets the answer, they will have to start over. | Questions will get harder as game progress. |

## Gameplay Mechanics

In main game mode, user won’t have time limit. They will try to get to the end without making a mistake.

## Level Design

Discuss the levels. How many levels will the game have, what will be included in each level. Include overall look and feel, hazards the level presents, difficulty, objectives, etc.

|  |  |
| --- | --- |
|  |  |

Levels:

Added Categories

|  |  |
| --- | --- |
|  | The ones with X marked before them already has the questions. |
|  | Music |
|  | - [X] -Piano Notes |
|  | - [ ] -Lyrics |
|  | - [ ] -Song Names |
|  | - [ ] -Music Theory |
|  | - [ ] -Albums |
|  | - [ ] -Singer |
|  | - [ ] -Bands |
|  | - [ ] -Classical Songs |
|  | - [ ] -Instrurments |
|  | - [ ] -00's Music |
|  |  |
|  | Science |
|  | - [ ] -Elements |
|  | - [ ] -Medicine |
|  | - [ ] -Biology |
|  | - [ ] -Human Body |
|  | - [ ] -Chemistry |
|  | - [ ] -Physics |
|  | - [ ] -Psychology |
|  | - [ ] -Meteorology |
|  | - [ ] -Geology |
|  | - [ ] -Computers |
|  |  |
|  | Vehicles |
|  | - [ ] -Cars |
|  | - [ ] -Planes |
|  | - [ ] -Tanks |
|  | - [ ] -Motorcycles |
|  | - [ ] -Racers |
|  | - [ ] -F1 |
|  | - [ ] -Car Brands |
|  | - [ ] -Car Specs |
|  | - [ ] -Traffic Signs |
|  | - [ ] -Trains |
|  |  |
|  | People |
|  | - [ ] -Leaders |
|  | - [ ] -Generals |
|  | - [ ] -Scientists |
|  | - [ ] -Celebrities |
|  | - [ ] -Musicians |
|  | - [ ] -Actors |
|  | - [ ] -Celebrity Relationships |
|  | - [ ] -Atheletes |
|  | - [ ] -Authors |
|  | - [ ] -Internet Celebrity |
|  |  |
|  | Games |
|  | - [ ] -Game Titles |
|  | - [ ] -Game Characters |
|  | - [ ] -Release Years |
|  | - [ ] -Games General |
|  | - [ ] -Pokemons |
|  | - [ ] -League of Legends |
|  | - [ ] -Retro Games |
|  | - [ ] -Game Companies |
|  | - [ ] -Genres |
|  | - [ ] -Skyrim |
|  |  |
|  | General |
|  | - [ ] -Knowledge |
|  | - [ ] -History |
|  | - [ ] -Stories |
|  | - [ ] -People |
|  | - [ ] -Musics |
|  | - [ ] -Movies |
|  | - [ ] -Quotes |
|  | - [ ] -Foods |
|  | - [ ] -Drinks |
|  | - [ ] -Laws |
|  |  |
|  | Movies |
|  | - [X] -Movie Stars |
|  | - [ ] -Movie Characters |
|  | - [ ] -Movies |
|  | - [ ] -TV Shows |
|  | - [ ] -Movie Musics |
|  | - [ ] -Movie Quotes |
|  | - [ ] -Oscars |
|  | - [ ] -Old Movies |
|  | - [ ] -Marvel Movies |
|  | - [ ] -DC Movies |
|  |  |
|  | Sports |
|  | - [ ] -Football |
|  | - [ ] -Basketball |
|  | - [ ] -Tennis |
|  | - [ ] -Volleyball |
|  | - [ ] -Race |
|  | - [ ] -Olympics |
|  | - [ ] -Fitness |
|  | - [ ] -Diets |
|  | - [ ] -Records |
|  | - [ ] -Sports History |
|  |  |
|  | Logos |
|  | - [ ] -General Logos |
|  | - [ ] -Cloth Logos |
|  | - [ ] -Team Logos |
|  | - [ ] -Food Logos |
|  | - [ ] -Technology Logos |
|  | - [ ] -Luxury Logos |
|  | - [ ] -App Logos |
|  | - [ ] -Old Logos |
|  | - [ ] -Band Logos |
|  | - [ ] -Game Logos |
|  | Math |
|  | - [X] -Addition |
|  | - [X] -Substraction |
|  | - [x] -Multiplication |
|  | - [X] -Division |
|  | - [X] -Addition+ |
|  | - [X] -Substraction+ |
|  | - [X] -Multiplication+ |
|  | - [X] -Division+ |
|  | - [X] -Exponential |
|  | - [X] -Interest |
|  |  |
|  | World |
|  | - [x] -Flags |
|  | - [x] -Capitals |
|  | - [ ] -Europe |
|  | - [ ] -US States |
|  | - [ ] -Languages |
|  | - [ ] -Cities |
|  | - [ ] -Currencies |
|  | - [ ] -Asia |
|  | - [ ] -Africa |
|  | - [ ] -South America |

# Control Scheme

It will have buttons for answer. No mechanics for swiping etc.

# Game Aesthetics & User Interface

UI is ready. There is a bottom menu for navigating and you can also navigate from main

Screen to other categories.

# Schedule & Tasks

Still deciding what to start first.

|  |  |
| --- | --- |
| Design |  |
| Logos | 80 % |
| Level Mechanics | 100 % |
| Art |  |
| UI | 70 % |
| Engineering |  |
| Prototypes | 100 % |
| Audio |  |
| Sound Design | 10 % |
| Test Plan | 100 % |
| Beta Testing | 50 % |